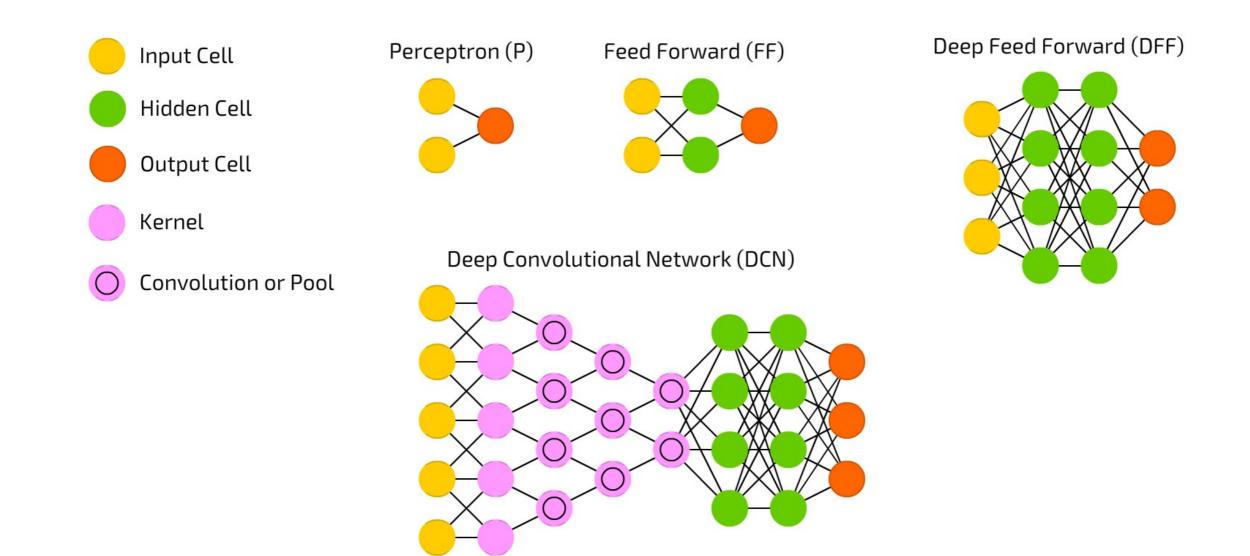
image recognition and swift

> <u>brettkoonce.com/talks</u> february 23rd, 2019

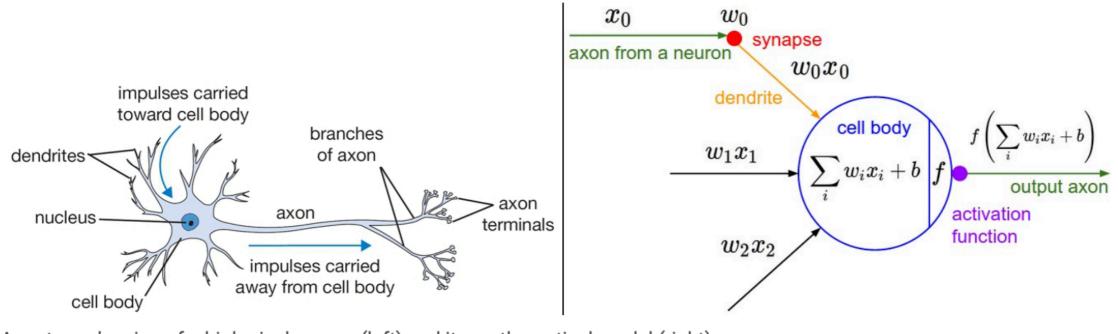
overview

- neural networks + convolutions
- vgg, resnet, mobilenets
- imagenet, transfer learning, coreml
- xcode playground, turicreate

neural networks



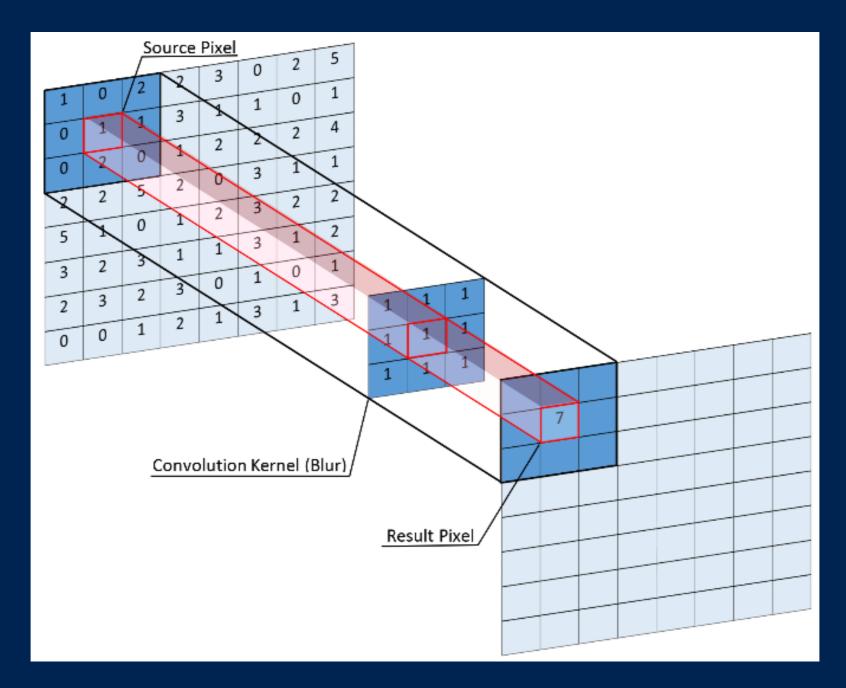
synapse/neuron



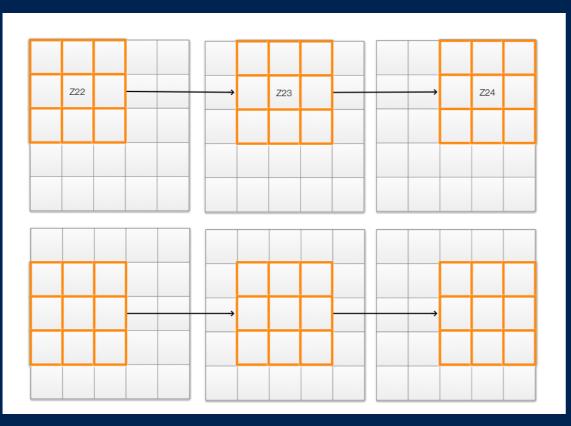
A cartoon drawing of a biological neuron (left) and its mathematical model (right).



convolutions . [LxM] -> [MxN]



striding



maxpool

Stride = 1

Single depth slice

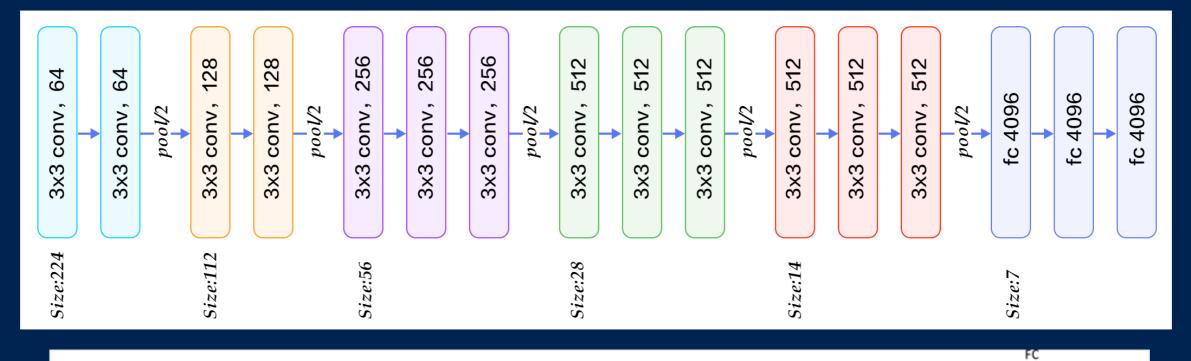
V

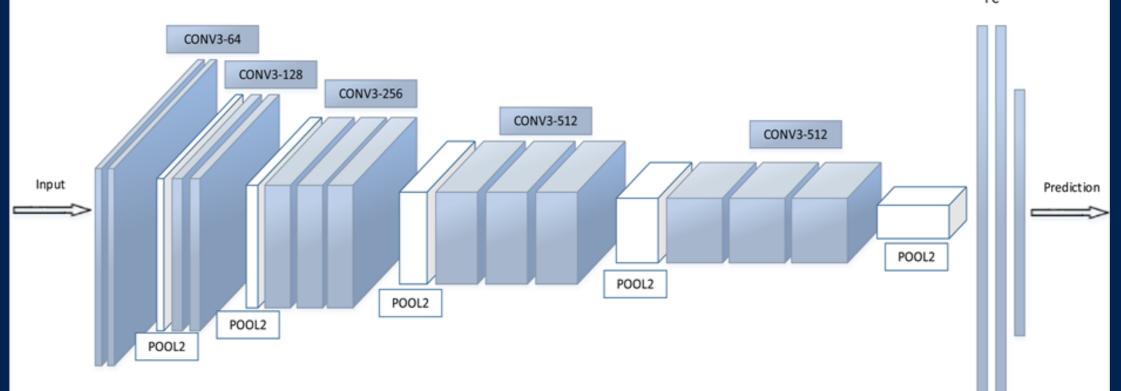
	È I	1	1	2	4
X		<u> </u>			
		5	6	7	8
		3	2	1	0
		1	2	3	4

max pool with 2x2 filters and stride 2

6	8	
3	4	

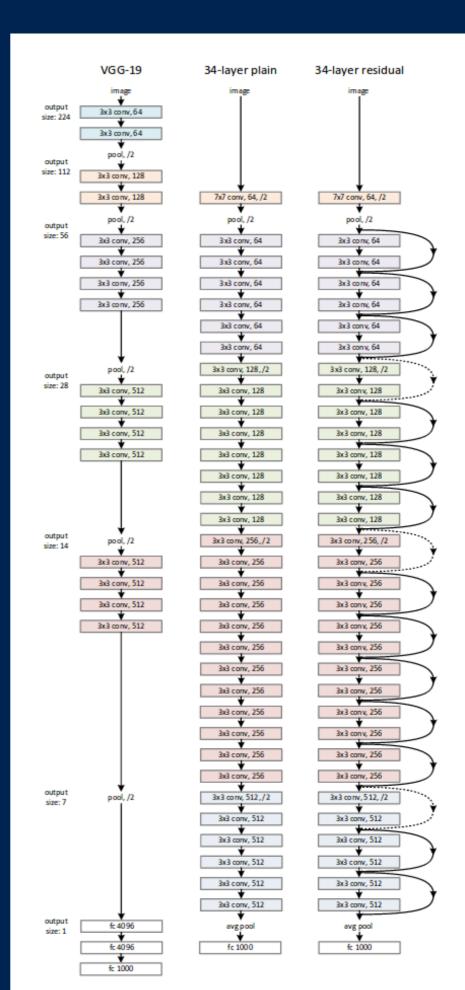
vggnet





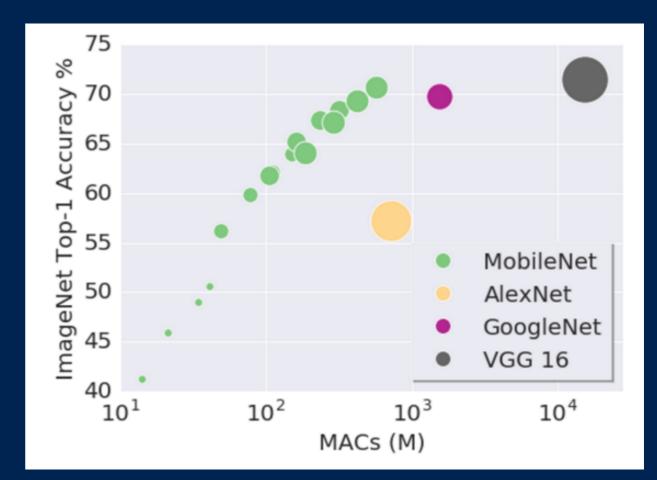
resnet

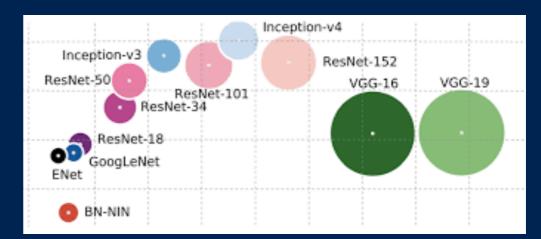
- residual networks
- skip connections
- even deeper training
- turicreate resnet demo



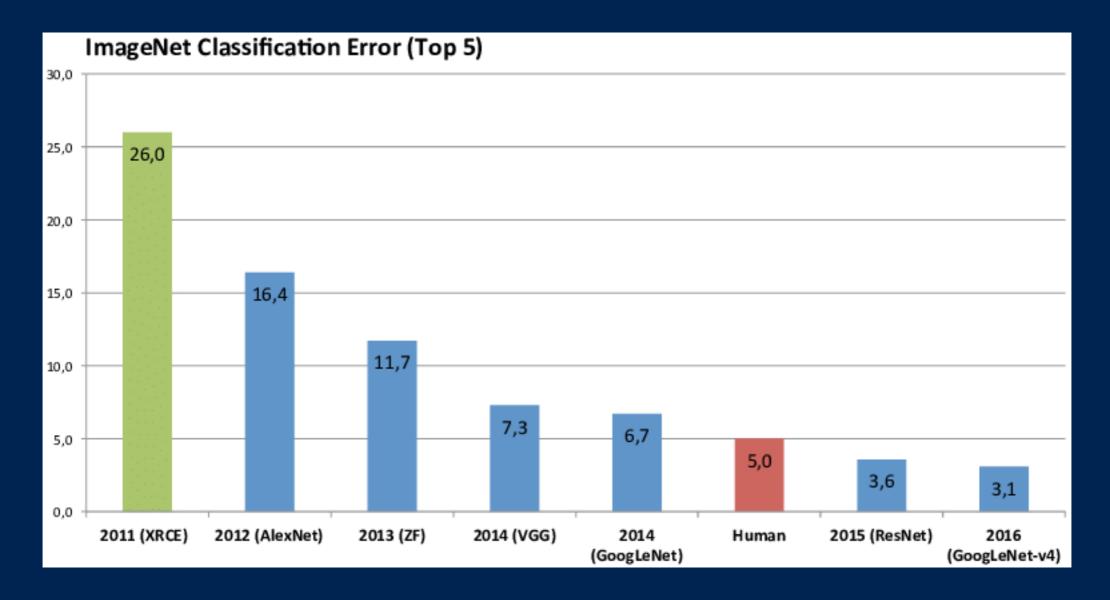
mobilenets

- depthwise
 separable
 convolutions
- v1: april 17
- v2: february 18





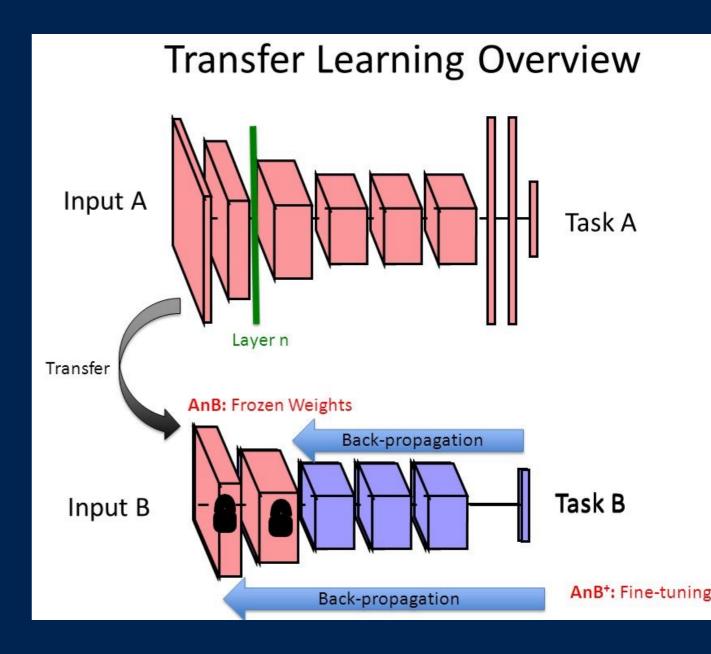
imagenet



1.2M pictures, 1000 categories

model retraining

- let's not rebuild our model from scratch!
- can reuse existing model
- re-run training on part of model with new data set



xcode playground

- drag and drop gui for your pictures
- takes mobilenets model, applies transfer learning to retrain to new data
- export as coreml to run on device

turicreate

- same idea as Xcode playground
- command line version
- can be scripted with python